

SEEK - Bug #1732

ENM IIF - Clipping Actor

10/22/2004 10:30 AM - Dan Higgins

Status:	Resolved	Start date:	10/22/2004
Priority:	Normal	Due date:	
Assignee:	jianting zhang	% Done:	0%
Category:	beam	Estimated time:	0.00 hour
Target version:	Unspecified	Spent time:	0.00 hour
Bugzilla-Id:	1732		

Description

Need to be able to have a 'Clipping' actor that clips a raster grid to some region defined by a polygon(?) vector. This might be a bounding box or a convex hull polygon calculated from occurrence data. This clipping would (possibly be applied to all layers to reduced the size of the regions in the GARP layers.

Responsible Party: Jianting

Related issues:

Blocked by SEEK - Bug #1724: ENM II - Prepare Spatial Layers for GARP layer i...

In Progress 10/22/2004

History

#1 - 12/02/2004 12:39 PM - Matt Jones

This functionality has been provided by the rasterization actor that Jianting completed (clipping occurs by setting the boundaries for the output raster). Marking this bug as FIXED, even though there might be additional use cases that are not met by the current features of the rasterization actor (we can deal with those in another bug as needed).

#2 - 03/27/2013 02:18 PM - Redmine Admin

Original Bugzilla ID was 1732