

SEEK - Bug #1733

ENM IIH - Create Mask Layer for GARP

10/22/2004 10:34 AM - Dan Higgins

Status:	Resolved	Start date:	10/22/2004
Priority:	Normal	Due date:	
Assignee:	Dan Higgins	% Done:	0%
Category:	beam	Estimated time:	0.00 hour
Target version:	Unspecified	Spent time:	0.00 hour
Bugzilla-Id:	1733		
Description Determine how to 'Mask' GARP input layers. Create a *.raw layer which is the mask raster used by the GARP calculation. Responsible Party: Higgins			
Related issues: Blocked by SEEK - Bug #1724: ENM II - Prepare Spatial Layers for GARP layer i... In Progress 10/22/2004			

History

#1 - 08/17/2005 12:03 PM - Dan Higgins

fixed with Convex Hull and CV Hull to Raster actors

#2 - 08/17/2005 12:04 PM - Dan Higgins

fixed with Convex Hull and CV Hull to Raster actors

#3 - 03/27/2013 02:18 PM - Redmine Admin

Original Bugzilla ID was 1733