Kepler - Bug #2012

Incorporate combo boxes with pick lists in as many places as possible to minimize user typing and provide knowledge of acceptable choices

03/11/2005 10:49 AM - Dan Higgins

Status:	In Progress	Start date:	03/11/2005
Priority:	Normal	Due date:	
Assignee:	Matthew Brooke	% Done:	0%
Category:	interface	Estimated time:	0.00 hour
Target version:	3.X.Y	Spent time:	0.00 hour
Bugzilla-ld:	2012		

Description

(Suggested by Laura Downey)

Setting ports and actor parameters requires user typing in a number of places where pick lists would avoid user errors. Setting all actor parameters (e.g. name, ports info, etc. would be easier is a single dialog were used)

History

#1 - 03/18/2005 08:41 AM - Christopher Brooks

I'm working on a partial solution to this one by adding editable comboboxes for the type and units to the port dialog. I agree that combining the dialogs might be a good idea here, but my changes will not address that issue.

#2 - 03/18/2005 03:24 PM - Christopher Brooks

I've modified ptolemy.actor.gui.PortConfigurerDialog so that is uses editable combo boxes for the port types and units. The type lattices is infinite when array, matrices and records are added, so I only have examples of those types. The types names themselves come from constants listed in data.expr.Const. The unit lattice is also infinite, so I'm only adding a few category types.

Rowland Johnson said:

A combo box with all the possible values for units expressions isn't really possible, because, theoretically, there are an infinite number of such expressions. The units field of the PortConfigurerDialog should accept any valid units expression. Currently, a units expression that is entered via the PortConfigurerDialog is first parsed to determine its validity.

Maybe a combo box that contains commonly used units expressions with the capability to enter a units expression that isn't on the list might work. Different domains could each have a different list. Just figuring out what the domains are and the contents of each domain's list would be an art-form/research project in itself.

--end---

The editable combo boxes verify the values when the focus moves, so we no longer need to pop up a separate dialog for editing the name, type or units.

Other fixes that would be nice:

- 1) If the user drags in an ptolemy.data.unit.UnitSystem icon then we should add to the units that are displayed in the combo box
- 2) Consider implementing a single dialog to configure the parameters and port info.

#3 - 03/27/2013 02:18 PM - Redmine Admin

Original Bugzilla ID was 2012

04/10/2024 1/1