Kepler - Bug #2255

Simple Composite Actor cannot be dragged onto display

11/08/2005 09:29 AM - Dan Higgins

Status:	Resolved	**Start date:**	11/08/2005
Priority:	Normal	**Due date:**	
Assignee:	Chad Berkley	**% Done:**	0%
Category:	actors	**Estimated time:**	0.00 hour
Target version:	1.0.0alpha8	**Spent time:**	0.00 hour
Bugzilla-Id:	2255		

Description

The simple, empty 'Composite Actor' does not appear in the actor tree because it has been 'commented out' in the actorList.moml file. Uncommenting it makes it appear in the actor tree, but then dragging it to the right to place it in a workflow creates an error! ("Property is not an instance of Attribute...").

Being able to simply create a Composite Actor by dragging it to the work area seems to be fairly important.

History

#1 - 12/09/2005 10:52 AM - Chad Berkley

TypedCompositeActor can now be dragged onto the canvas. In doing this, dan and I found another problem with composites in general. I will post another bug for this.

#2 - 03/27/2013 02:19 PM - Redmine Admin

Original Bugzilla ID was 2255