

## Kepler - Bug #2314

### composites show up as classes not instances

12/09/2005 10:54 AM - Chad Berkley

|                        |              |                        |            |
|------------------------|--------------|------------------------|------------|
| <b>Status:</b>         | Resolved     | <b>Start date:</b>     | 12/09/2005 |
| <b>Priority:</b>       | Immediate    | <b>Due date:</b>       |            |
| <b>Assignee:</b>       | Chad Berkley | <b>% Done:</b>         | 0%         |
| <b>Category:</b>       | core         | <b>Estimated time:</b> | 0.00 hour  |
| <b>Target version:</b> | 1.0.0alpha8  | <b>Spent time:</b>     | 0.00 hour  |
| <b>Bugzilla-Id:</b>    | 2314         |                        |            |

#### Description

when you drag a composite to the canvas, a purple box shows up surrounding the actor indicating that the actor is a class that needs to be instantiated. This is happening because when the actor is added to the library dynamically, the moml parser is serializing the actor as a class instead of an entity. Even though the composite is, in fact, a class (in the moml def), it should be declared as an entity in the actor library if you want it to show up as an instance on the canvas. I can't figure out how to convince the moml parser to create an entity instead of a class. I've written to pthackers and kepler-dev about this. hopefully someone will have an idea.

#### History

##### #1 - 12/14/2005 02:05 PM - Chad Berkley

i fixed this thanks to edward's comments about using the instantiate() method.

##### #2 - 03/27/2013 02:19 PM - Redmine Admin

Original Bugzilla ID was 2314