Kepler - Bug #2450

consider better mechanism for navigating multi-level workflow

06/02/2006 12:21 PM - Laura Downey

Status:	New		**Start date:**	06/02/2006
Priority:	Normal		**Due date:**	
Assignee:	Matthew Brooke		**% Done:**	0%
Category:	interface		**Estimated time:**	0.00 hour
Target version:	3.X.Y		**Spent time:**	0.00 hour
Bugzilla-Id:	2450			

Description

Consider providing a better mechanism for navigating up and down levels in a workflow. Right now every time a composite actor is drilled down into a new workflow window appears. Having various â€œwindowsâ€ listed in the Windows menu could become way too cumbersome (we would have to put a scrollable list as the list became large) so a better way to support navigation within a workflow might be to offer some sort of cross between a hierarchical and â€œslide sorterâ€ view (e.g. the slide sorter in Powerpoint). Each â€œslideâ€ could represent a level or view inside a composite actor so if three composite actors at some level then three â€œslidesâ€ at the level. Also make sure to highlight in this view the current level the user is on. We might need to provide a list of all the workflows/files open in the Windows menu, with a way to get to this extended "view" for navigating up and down a workflow.

History

#1 - 06/02/2006 01:12 PM - Christopher Brooks

Interesting idea.
A couple more ideas:

1) There is a tab viewer in the ptII tree, try running
$PTII/thales/bin/vergilSingleWindowMode
This might be a start.

2) 3D visualization of layers would be really cool.
Edward uses this powerpoint slide that has different
layers of abstraction stacked on top of one another,
much like a 3-D Chess board. The viewer is looking
obliquely from the side.

#2 - 03/27/2013 02:20 PM - Redmine Admin

Original Bugzilla ID was 2450