VegBank - Bug #2523

We need a mechanism to require properties to be set in build.properties

08/24/2006 11:41 PM - Michael Lee

Status:	Resolved		**Start date:**	08/24/2006
Priority:	Normal		**Due date:**	
Assignee:	Michael Lee		**% Done:**	0%
Category:	misc		**Estimated time:**	0.00 hour
Target version:	UnMilestoned		**Spent time:**	0.00 hour
Bugzilla-Id:	2523			

Description

We used to compare build.properties with build.properties.compare and anything that was in the latter but not the former threw an error at build time. This was really useful as there is always some property that doesn't get set and it throws things oddly.

If there is a better way of accomplishing it than with build.properties.compare, let's do the better way, else we could bring that back. (Then decide what is really required to set in build.props)

History

#1 - 08/25/2006 01:30 AM - Michael Lee

Added a set of

<fail unless="[propertyName]" message="'[propertyName' is required in build.properties" />

statements in /vegbank/build.xml

this should do the job.

#2 - 03/27/2013 02:20 PM - Redmine Admin

Original Bugzilla ID was 2523