

InfoVeg - Bug #2767

Adjust colors on maps

02/11/2007 09:28 PM - Robert Peet

Status:	Closed	Start date:	02/11/2007
Priority:	Normal	Due date:	
Assignee:	Xianhua Liu	% Done:	0%
Category:	atlas	Estimated time:	0.00 hour
Target version:	Unspecified	Spent time:	0.00 hour
Bugzilla-Id:	2767		

Description

Current colors	New colors
Red Dark: 255-0-0 (0-100-100)	OK
Red Light: 255-128-128 (0-50-100)	255-150-150
Orange Dark: 255-170-0 (40-100-100)	255-175-0
Orange Light: 255-204-102(40-60-100)	255-210-109
Green Dark: 0-204-0 (120-100-80)	0-210-0
Green Light: 128-255-128 (120-50-100)	OK
Blue Dark: 0-120-255 (212-100-100)	OK
Blue Light 140-194-255 (212-45-100)	OK

History

#1 - 02/22/2007 04:56 PM - xianhua liu

fixed

#2 - 03/04/2007 05:09 AM - Robert Peet

One more try at getting the colors right

Current color	New colors
Red Dark:	255-0-0 OK
Red Light:	255-150-150 OK
Orange Dark:	255-175-0 255-150-0
Orange Light:	255-210-109 255-210-70
Green Dark:	0-210-0 0-190-0
Green Light:	128-255-128 125-255-125
Blue Dark:	0-120-255 0-100-255
Blue Light	140-194-255 150-210-255

#3 - 03/04/2007 06:01 AM - Robert Peet

One more try

Current color	New colors
Red Dark:	255-0-0 255-0-60
Red Light:	255-150-150 255-170-190
Orange Dark:	255-175-0 255-150-0
Orange Light:	255-210-109 255-210-70
Green Dark:	0-210-0 0-190-0
Green Light:	128-255-128 125-255-125
Blue Dark:	0-120-255 0-100-255
Blue Light	140-194-255 150-210-255

#4 - 03/04/2007 12:34 PM - xianhua liu

fixed

#5 - 03/04/2007 01:21 PM - Robert Peet

fixed

#6 - 03/27/2013 02:21 PM - Redmine Admin

Original Bugzilla ID was 2767