

Kepler - Bug #2912

Immediate repeat of dragging an actor from tree to ws fails

08/23/2007 04:13 PM - Dan Higgins

<b>Status:</b>	Resolved	<b>Start date:</b>	08/23/2007
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Dan Higgins	<b>% Done:</b>	0%
<b>Category:</b>	general	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	1.0.0rc1	<b>Spent time:</b>	0.00 hour
<b>Bugzilla-Id:</b>	2912		
<b>Description</b>			
Drag an actor from the actor tree (actor library) to an empty workspace. Works OK. Immediately repeat the drag with another copy of the same actor. An error message appears!			
This error is obviously related to recent changes in the drop action needed to avoid loading all actors at startup!			

History

#1 - 08/27/2007 10:55 AM - Dan Higgins

Fixed an error that did not change the name(s) of 2nd, 3rd, etc. copies of moml for duplicate actors dragged to a canvas.

#2 - 03/27/2013 02:21 PM - Redmine Admin

Original Bugzilla ID was 2912