Kepler - Bug #3361

parameters lose their Display Name when copy and pasted

06/03/2008 05:23 PM - Derik Barseghian

Status: In Progress Start date: 06/03/2008 **Priority:** Normal Due date: Assignee: Derik Barseghian % Done: 0% Category: **Estimated time:** 0.00 hour general Target version: 3.X.Y Spent time: 0.00 hour Bugzilla-ld: 3361

Description

It may be this is the 'proper' behavior, but it doesn't seem so to me (cxh?).

steps to reproduce:

- Drag Parameter to canvas
- Right click, Customize Name
- type in a New Name: new name, and a Display Name: display name
- Commit
- copy and paste the Parameter

The second Parameter has New name: new_name2, and Display name: new_name2, but I think Display nam e should be: display_name2.

This affects:

GriddlesParameter

ColorParameter

FileParameter

Parameter

PortParameter

RequireVersion

SemanticTypeParameter

StringParameter

History

#1 - 06/03/2008 05:26 PM - Derik Barseghian

Also, why "New name" ? It seems like it should just be Name and Display Name.

#2 - 06/05/2008 07:11 PM - Christopher Brooks

I've partially fixed this.

1) NamedObj._exportMoMLContents() now exports the value of _displayName if it is non-null. Formerly, NamedObj.exportMoML() was doing the export of _displayName, but this was causing problems when Parameter.exportMoML() was called because NamedObj.exportMoML() was not being called, NamedObj.exportMoMLContents() was instead being called.

NamedObj now looks like:

```
protected void _exportMoMLContents(Writer output, int depth)
throws IOException {
    // If the display name has been set, then include a display element.
    // Note that copying parameters that have _displayName set need
    // to export _displayName.
    // See: http://bugzilla.ecoinformatics.org/show_bug.cgi?id=3361
if (_displayName != null) {
    output.write("cdisplay name=\"");
    output.write(StringUtilities.escapeForXML(_displayName));
    output.write("\"/>");
}

// Callers of this method should hold read access
    // so as to avoid ConcurrentModificationException.
```

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- 2) I changed actor.gui.RenameConfigurer so that we now say "Name" instead of "New Name". This fits better with the other dialogs. For example, Edit Parameters does not say "New foo", it says "foo".
- 3) I'm not so sure if the copy of a Parameter should update the Display Name or not. The reason is that if we start messing with the internals of a Parameter, we are sort of violating some sort of existing contract. This could be done, perhaps by having MoMLParser.attribute() properly handle the _displayName, but this seems hacky. Further discussion is warranted.

I'm moving this to an enhancement request.

#3 - 03/27/2013 02:23 PM - Redmine Admin

Original Bugzilla ID was 3361

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