FIRST - Bug #3477

Need repaint timer for selector

08/27/2008 06:39 AM - Ryan McFall

Status: Resolved Start date: 08/27/2008 **Priority:** Due date: Normal Assignee: Ryan McFall % Done: 0% Category: parser **Estimated time:** 0.00 hour Target version: Unspecified Spent time: 0.00 hour Bugzilla-ld: 3477

Description

Right now if the component Selector is associated with is minimized or otherwise obscured, then the selection rectangles that are currently drawn will disappear.

Need to check to see if there's a way to hook into the paint event for the component instead of a timer if possible.

History

#1 - 10/13/2008 01:15 PM - Ryan McFall

This has been fixed by the re-implementation of the selector functionality. It no longer paints directly in mouse handler code, but instead uses a glasspane implementation to handle painting.

#2 - 03/27/2013 02:23 PM - Redmine Admin

Original Bugzilla ID was 3477

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