Kepler - Bug #3539

wierd behaviors of port parameter

10/16/2008 02:32 PM - jianwu jianwu

Status:	New		**Start date:**	10/16/2008
Priority:	Normal		**Due date:**	
Assignee:	Chad Berkley		**% Done:**	0%
Category:	director		**Estimated time:**	0.00 hour
Target version:	3.X.Y		**Spent time:**	0.00 hour
Bugzilla-Id:	3539			

Description

when put a port parameter in a composite actor, there are some wierd behaviors:
I put DDF/PN in top level and have an actor whose firingCountLimit is 2.
1) If DDF is set in composite actor, firingCountLimit of the first actor in the composite actor is set 1 or other number, the actor is only fired once.
2) If DDF is set in composite actor, firingCountLimit of the first actor in the composite actor is set NONE, the actor is fired for infinite times.
3) If no director is set in composite actor, firingCountLimit of the first actor in the composite actor is set NONE, the actor is only fired once. Also its value from the port parameter may be wrong.

I will attach the worflow later.

History

#1 - 10/16/2008 02:33 PM - jianwu jianwu

workflow for testing port parameter

#2 - 03/27/2013 02:23 PM - Redmine Admin

Original Bugzilla ID was 3539

Files

test-portparameter.xml	41.8 KB	10/16/2008	jianwu jianwu