

Kepler - Bug #3782

Kepler-trunk fails to properly read in kar files the first time after they are built.

01/27/2009 04:34 PM - David Welker

Status:	Resolved	Start date:	01/27/2009
Priority:	Normal	Due date:	
Assignee:	David Welker	% Done:	0%
Category:	core	Estimated time:	0.00 hour
Target version:	2.0.0	Spent time:	0.00 hour
Bugzilla-Id:	3782		

Description

Kepler from the trunk (hereinafter "kepler-trunk") fails to read kar files the first time immediately after they are build.

The problem can be reproduced by the following sequence of commands and associated relevant output:

First Set of Commands: =====

```
ant change-to -Dsuite=vanilla-trunk
ant update
ant clean-cache
ant run
```

Relevant Output: =====

```
run:
[run] Building Kars...
...
[run] KAR Library directories: []
...
```

At this point, you cannot drag actors to the canvas from the library pane. Shut down Kepler and run the following command:

Second Set of Commands: =====

```
ant run
```

Relevant Output: =====

```
run:
[run] Building Kars...
...
[run] KAR Library directories: [/Users/davidwelker/kepler.modules/common/kar/actors,
/Users/davidwelker/kepler.modules/common/kar/directors]
...
```

Now the actors do exist in the actor pane and can be dragged to the canvas.

=====

This problem does not exist for kepler-1.0. Since the build system is precisely the same for kepler-trunk and kepler-1.0, we can infer that the source of this problem is a change made recently in kepler-trunk. (This conclusion is reinforced by the fact that this problem did not occur when running kepler-trunk.)

History

#1 - 04/21/2009 12:52 PM - David Welker

This bug has somehow been resolved. I tested it today and could not reproduce the error any longer.

#2 - 07/13/2009 04:04 PM - Chad Berkley

no longer a problem.

#3 - 03/27/2013 02:24 PM - Redmine Admin

Original Bugzilla ID was 3782