

## Kepler - Bug #4204

### Report Designer - finding drag area on components is hard

06/30/2009 10:50 AM - Chad Berkley

<b>Status:</b>	Resolved	<b>Start date:</b>	06/30/2009
<b>Priority:</b>	Immediate	<b>Due date:</b>	
<b>Assignee:</b>	debi staggs	<b>% Done:</b>	0%
<b>Category:</b>	reporting	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	2.0.0-alpha1	<b>Spent time:</b>	0.00 hour
<b>Bugzilla-Id:</b>	4204		

#### Description

It's too hard to find where to click on a report item to drag it around on the canvas. You have to move the mouse just over the border then click. The mouse does not change its cursor so you have no visual clue that you can drag. The mouse does change its cursor over other parts of the component but you cannot drag from there.

The drag area should be increased. Any empty part of the component could allow you to drag. The icon on the mouse should change to the hand to indicate you can drag.

#### Related issues:

Has duplicate Kepler - Bug #4196: Report Designer - Easier to Grab Panels

**Resolved**

**06/29/2009**

#### History

##### #1 - 07/07/2009 09:52 AM - ben leinfelder

Is this being addressed or are we postponing until later?

##### #2 - 07/07/2009 03:12 PM - debi staggs

We are postponing this bug until the next release. Fixing requires some time-consuming changes to how we are laying out and drawing the panel components.

- This bug has been marked as a duplicate of bug 4196 \*\*\*

##### #3 - 03/27/2013 02:26 PM - Redmine Admin

Original Bugzilla ID was 4204