Kepler - Bug #4371

pipe highlighting under "Animate at Runtime"

09/09/2009 08:47 AM - simon allfrey

Status:	New		**Start date:**	09/09/2009
Priority:	Normal		**Due date:**	
Assignee:	Chad Berkley		**% Done:**	0%
Category:	interface		**Estimated time:**	0.00 hour
Target version:	2.X.Y		**Spent time:**	0.00 hour
Bugzilla-Id:	4371			

Description

Understanding of complex work-flow execution would be easier if the pipeline (connectors) as
well as the actors were highlighted when "Animate at Runtime" is activated.
Would this be simple to implement?

Thanks for your feedback,

Simon

History

#1 - 09/09/2009 09:26 AM - Christopher Brooks

This would be nice to do some day. I'm changing it to an enhancement.

Bert looked at highlighting links between actors and found that it would
be difficult.

#2 - 03/27/2013 02:26 PM - Redmine Admin

Original Bugzilla ID was 4371