Kepler - Bug #5090

Report Layout interface is confusing wrt locking and switching to old layouts

07/09/2010 05:15 PM - Derik Barseghian

Status:	New		**Start date:**	07/09/2010
Priority:	Normal		**Due date:**	
Assignee:	Derik Barseghian		**% Done:**	0%
Category:	reporting		**Estimated time:**	0.00 hour
Target version:	reporting-2.X.Y		**Spent time:**	0.00 hour
Bugzilla-Id:	5090			

Description

I'm unhappy with how the report layout 'lock edit mode' button works. By default, it's unlocked, and when you first click on a run, you're warned you'll lose your current report layout (even if your current layout is empty, and even if you're changing to the same report layout). On the warning dialog you may say "don't warn me again", but this is on a per window basis, and can get tedious.

If you click the 'lock edit mode' button, on every single run you click on, you have to OK a warning message reminding you you're locked, this gets extremely tedious.

One idea: if there was a distinction in the gui and code between your "currently under construction layout associated with the current window's workflow" vs historic layouts, and an easy way to switch between the two, as well as copy a historic layout into your "currently under construction layout", that might make the gui less confusing and burdensome since there would be no need for locking.

History

#1 - 06/20/2011 04:30 PM - Derik Barseghian

I simplified this quite a bit some time ago and got rid of the lock edit mode button. It could be improved further though.

#2 - 06/23/2011 01:59 PM - Daniel Crawl

If the layout is empty, the warning dialog about discarding the current layout should not appear. (There's no layout to discard.) It'd be nice if this were fixed for next reporting release.

#3 - 07/07/2011 12:46 PM - Derik Barseghian

fixed this at r27806

(In reply to comment #2)

> If the layout is empty, the warning dialog about discarding the current layout
> should not appear. (There's no layout to discard.) It'd be nice if this were
> fixed for next reporting release.

#4 - 03/27/2013 02:29 PM - Redmine Admin

Original Bugzilla ID was 5090