

Kepler - Bug #5122

Develop an approval process for patches

08/04/2010 12:16 PM - Sean Riddle

Status:	New	Start date:	08/04/2010
Priority:	Normal	Due date:	
Assignee:	David Welker	% Done:	0%
Category:	build system	Estimated time:	0.00 hour
Target version:	Unspecified	Spent time:	0.00 hour
Bugzilla-Id:	5122		
Description <p>At present, releasing a patch releases all changes made to the applicable release branch. If not very many people are making patches on any given module, then an ad hoc organizational scheme can be used (Just talk it out) to make sure people aren't stepping on each others toes. This is not always guaranteed to be the case. In the absence of a redesign of the patching system with more than per-module granularity, a social solution has to be developed.</p>			

History

#1 - 08/05/2010 04:21 PM - Derik Barseghian

To clarify, releasing a patch is a module-level event.

Each minor release will have its own branch in svn, and if two developers are working on the same module in that branch, they need to coordinate with each other, and relevant groups, before releasing the patch. E.g. before a patch in a vanilla Kepler is released, it should be tested and approved by the architecture and leadership teams.

#2 - 08/05/2010 04:32 PM - Derik Barseghian

Moving this to 2.2 target in case we want to discuss it further then.

#3 - 09/07/2010 09:35 AM - David Welker

What are we doing with respect to this item? Are we going to develop a more formal process?

#4 - 12/09/2010 03:34 PM - David Welker

This is not really a release issue, but it is instead a management issue. Retargeting from 2.2 to unspecified.

#5 - 03/27/2013 02:29 PM - Redmine Admin

Original Bugzilla ID was 5122