

## Kepler - Bug #5127

### Make a good way to publish a suite without changing a bunch of modules.txt files

08/04/2010 12:34 PM - Sean Riddle

<b>Status:</b>	Resolved	<b>Start date:</b>	08/04/2010
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	David Welker	<b>% Done:</b>	0%
<b>Category:</b>	build system	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	2.2.0	<b>Spent time:</b>	0.00 hour
<b>Bugzilla-Id:</b>	5127		
<b>Description</b>			
As shown in the publishing instructions page on the wiki ( <a href="https://kepler-project.org/developers/teams/build/documentation/publishing-steps/">https://kepler-project.org/developers/teams/build/documentation/publishing-steps/</a> ), you have to manually modify the modules.txt file from each module branch that you are publishing. It would be nice if this process were streamlined.			

### History

#### #1 - 12/07/2010 06:29 PM - David Welker

It is no longer necessary to modify modules.txt as part of the release process as long as you want automatic upgrades for patches, which will typically be the case. If you do not want modules.txt to be change automatically for you, you can just set -Dreference-patches=false and the modules.txt you specify will not be modified.

#### #2 - 03/27/2013 02:29 PM - Redmine Admin

Original Bugzilla ID was 5127