Kepler - Bug #5642

Kepler should have access to the ShowTypes attribute

07/20/2012 10:09 AM - Christopher Brooks

Status: Resolved Start date: 07/20/2012 **Priority:** Normal Due date: Sean Riddle % Done: Assignee: 0% **Estimated time:** 0.00 hour Category: actors Target version: 2.4.0 Spent time: 0.00 hour Bugzilla-ld: 5642

Description

Edward added a ShowTypes attribute, that when dragged in to a model, annotates the ports with the types.

In vergil, go to the left hand actor pane and do Utilities -> Analysis -> ShowTypes

In Kepler, Tools -> Instantiate Attribute ptolemy.vergil.actor.lib.ShowTypes

Unfortunately, a green box without a name shows up, there is another bug for this:

bug #4903

Related issues:

Blocks Kepler - Bug #4903: Text in attributes not rendered properly Resolved 03/24/2010

History

#1 - 07/20/2012 10:20 AM - Daniel Crawl

There are many Ptolemy components not in the Kepler library; see bug #5589. It would be good to know which ones are appropriate for Kepler so they can all be added at once.

#2 - 07/25/2012 04:03 PM - Daniel Crawl

ShowTypes has been added to the actor library.

As with instantiating manually, dropping it on the canvas results in a green box without a name.

#3 - 09/17/2012 12:09 PM - Sean Riddle

I'm tentatively closing this bug. If people feel strongly that the default behavior of this actor should be that the label is visible, then I can reopen the bug and change it accordingly.

#4 - 09/17/2012 01:00 PM - Christopher Brooks

I reopening this, the bug is that the ShowTypes attribute is not labeled when it is dragged in the canvas inside Kepler.

In Kepler instantiating the ShowTypes attribute with Tools -> Instantiate Attribute ptolemy.vergil.actor.lib.ShowTypes

also results in an icon with a wrench that has no name.

However, in vergil when I drag the ShowTypes icon it, it says Show Types.

This illustrates a generic bug that occurs with attributes in Kepler.

To close this bug, in Kepler the ShowTypes attribute should have its name

#7 - 10/01/2012 01:28 PM - Sean Riddle

Fixed in commit r30795. The original cyan-colored Ptolemy icon should be visible when the actor is drag-instantiated from the library.

#8 - 03/27/2013 02:31 PM - Redmine Admin

04/10/2024 1/2

Files

ShowTypesInKepler.png	7.56 KB	09/17/2012	Christopher Brooks
ShowTypesInVergil.png	7.13 KB	09/17/2012	Christopher Brooks

04/10/2024 2/2