

Kepler - Bug #5719

parameter values no longer appear on canvas

10/01/2012 01:41 PM - Derik Barseghian

Status:	Resolved	Start date:	10/01/2012
Priority:	Normal	Due date:	
Assignee:	Derik Barseghian	% Done:	0%
Category:	interface	Estimated time:	0.00 hour
Target version:	2.4.0	Spent time:	0.00 hour
Bugzilla-Id:	5719		
Description			
I noticed today that parameter values no longer appear on canvas. E.g. if you drag out a Parameter, you'll see a blue dot icon. If you double-click on it and set its value to 5000, click OK, 5000 will not appear next to the dot as it should.			

History

#1 - 10/01/2012 04:31 PM - Derik Barseghian

This happens in vergil too.

#2 - 10/01/2012 05:33 PM - Christopher Brooks

Fixed. Keeping assignment to Derik for verification.

The problem was this:

2012-09-26 22:28 cxh

- [r64716] /trunk/ptolemy/vergil/icon/ValueIcon.java: Patch from Sean Riddle so that attributes that have _hideName are handled in a manner similar to how actors handle _hideName. See http://bugzilla.ecoinformatics.org/show_bug.cgi?id=4903 and http://bugzilla.ecoinformatics.org/show_bug.cgi?id=5266 and http://bugzilla.ecoinformatics.org/show_bug.cgi?id=5642.

I backed that change out.

#3 - 10/01/2012 06:13 PM - Derik Barseghian

Yes, that fixed it for me too, thanks. Closing.

#4 - 03/27/2013 02:31 PM - Redmine Admin

Original Bugzilla ID was 5719