

MetacatUI - Bug #6365

'Maximum call stack size exceeded' error

01/06/2014 02:48 PM - Lauren Walker

Status:	Resolved	Start date:	
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	1.4.4	Spent time:	0.00 hour
Bugzilla-Id:			
Description			

History

#1 - 01/17/2014 01:25 PM - Lauren Walker

- Target version set to 1.4.3

#2 - 01/17/2014 01:26 PM - Lauren Walker

- Subject changed from Map does not render when user enters a search term multiple times very quickly to 'Maximum call stack size exceeded' error

#3 - 01/17/2014 01:30 PM - Lauren Walker

I believe this is being caused by the setInterval in the DataCatalogView addAll function, which checks if the map is ready before adding the result rows 26+

#4 - 01/17/2014 04:29 PM - Lauren Walker

- Target version changed from 1.4.3 to 1.4.4

I believe this error is caused by the same infinite loop that was freezing up metacatui in 1.4.1, which has since been fixed. However, I am keeping the ticket around in case the error pops up again sometime soon.

#5 - 01/23/2014 09:33 AM - Lauren Walker

- Status changed from New to Resolved

After some testing and attempts to recreate this error, it looks like it has been resolved as it was the same infinite loop that was freezing up the application.