VegBank - Bug #705

Fix basic EcoArt:load ecoart - all levels of the framework

11/13/2002 01:44 PM - Michael Lee

Status:	Resolved		**Start date:**	11/13/2002
Priority:	Normal		**Due date:**	
Assignee:	Michael Lee		**% Done:**	0%
Category:	misc		**Estimated time:**	0.00 hour
Target version:	UnMilestoned		**Spent time:**	0.00 hour
Bugzilla-Id:	705			

Description
ML evaluate & test, technical issues work

Related issues:		
Blocks VegBank - Bug #706: [340] Enter basic EcoArt:load ecoart - all levels ...	**Closed**	**11/13/2002**

History

#1 - 11/30/2002 03:18 PM - Michael Lee

Make sure DFL knows about bug 704.

#3 - 04/23/2003 01:11 PM - Michael Lee

I also sent an email about the things that are wrong with the loading of comm's on beta. Mostly just commUsage.commName_ID.

Several comments there also about how we generally do this: names used for subGroups are duplicated and whether or not to store names like "SG.132". These are directed more at Bob than Gabe. Since we can't share bug ownership, it goes to Gabe for now to fix the obvious things, then can go back to Bob to consider my other comments.

#4 - 04/25/2003 03:41 PM - Michael Lee

Lee must check with Carol Fogelsong about the names upon which we are basing our comm concepts.

#5 - 04/29/2003 11:11 AM - Michael Lee

I spoke with Carol Fogelsong this morning about how to load the community concepts and she said that Biotics will include CEGL codes (CEGL00xxxx) and Alliance Keys (A.xxx) as legacy fields and "concatenated unit fields" (V.A.1.n) to identify Class-Formations. The Key values (F.13, SG.2) will not be migrated into Biotics. Biotics will also have new identifiers, but we can get at these with these legacy fields.

Therefore, we don't need to add keys as a usage system!

So, associations should be based on CEGL codes (CEGLxxxxxxx)
alliances based on Alliance Keys (A.xxx)
formations based on formationCode (V.A.1.n.e)
subgroups on subgroupCode (V.A.1.n)
groups on groupCode (V.A.1)
subclass on subClassCode (V.A)
classes on classCode (V)

I think this is generally what we were thinking before, so it shouldn't add work for us!

#6 - 05/05/2003 05:30 PM - Gabriel Farrell

I addressed the commname, commusage issue as I understand it

i.e.
Enter all names into commname and point the usage table at the same name.

#7 - 05/23/2003 01:38 PM - Michael Lee

We should be good to go on this then. Beta doesn't have many commNames on it now, so I assume that these are not completely loaded there. So though I have not seen it with my eyes, I trust that Gabe has fixed the only minor problems that were hanging around from last time, as he said.

#8 - 01/31/2005 02:54 PM - Michael Lee

changed from components that are to be deleted to "misc" so that bugs don't get deleted with component. Sorry for all the email.

#9 - 03/27/2013 02:15 PM - Redmine Admin

Original Bugzilla ID was 705

Files

notes_beta_comm.txt	4.68 KB	04/23/2003	Michael Lee