

Kepler - Issues

#	Tracker	Status	Priority	Subject	Assignee	Updated
5153	Bug	New	Normal	Save As... closes all windows associated with a workflow	Derik Barseghian	08/23/2015 02:26 PM
4978	Bug	In Progress	Normal	Create additional 'module' property for any menu entries that are inserted by non-core modules	Derik Barseghian	08/23/2015 02:23 PM
6614	Bug	New	Normal	parameter editor background color different on Linux	Derik Barseghian	08/21/2015 03:44 PM
5510	Bug	New	Normal	On Ubuntu, Kepler can disappear from the dock while still running	Derik Barseghian	08/19/2015 10:47 AM
5581	Bug	New	Normal	Make UI improvements to Components Download	Derik Barseghian	08/19/2015 10:41 AM
5760	Bug	In Progress	Normal	saving xml to existing file asks twice on mac	Daniel Crawl	12/19/2012 11:18 AM
5692	Bug	New	Normal	Values not committed to actors	Derik Barseghian	08/27/2012 06:18 PM
4371	Bug	New	Normal	pipe highlighting under "Animate at Runtime"	Chad Berkley	02/10/2012 12:19 AM
5556	Bug	New	Normal	Add key bind to GUI to avoid connecting edge prematurely	Derik Barseghian	11/29/2011 09:43 AM
4749	Bug	New	Normal	run google earth within kepler gui	Daniel Crawl	03/28/2011 05:11 PM
4920	Bug	New	Normal	dynamically change toolbar buttons	Daniel Crawl	03/28/2011 05:11 PM
5045	Bug	In Progress	Normal	Add a menu to add and configure new remote kepler servers	Derik Barseghian	03/28/2011 05:10 PM
5268	Bug	New	Normal	Dragging modified version of Sinewave actor to canvas causes gui oddity	David Welker	01/05/2011 05:14 PM
5187	Bug	New	Normal	GUI should make apparent unsaved changes	Chad Berkley	10/01/2010 12:54 PM
5081	Bug	New	Normal	A system for adding and removing GUI menus.	Chad Berkley	07/07/2010 10:26 AM
5012	Bug	New	Normal	highlighted OK button in 'Animate at runtime ...' menu item does not work.	Chad Berkley	05/15/2010 11:18 AM
4934	Bug	New	Normal	Certain non-user triggered actor icon changes are not reflected immediately in the zoom widget	Chad Berkley	04/06/2010 01:58 PM
3172	Bug	New	Normal	windows mouse wheel doesn't scroll canvas	Derik Barseghian	02/09/2010 04:19 PM
4285	Bug	New	Normal	workflow canvas does not repack to fill empty space when top window is resized	Timothy McPhillips	01/13/2010 03:57 PM
4434	Bug	New	Normal	Workflow Run Manager - add ability to hide/show columns	Derik Barseghian	01/13/2010 02:19 PM
4132	Bug	New	Normal	Workflow Run Manager - Open in New Window is just opening the workflow, not the ROML or report	Derik Barseghian	11/13/2009 07:23 PM
4323	Bug	In Progress	Low	Add the "send to back" menu to kepler	Daniel Crawl	08/28/2009 10:54 AM
4162	Bug	New	Normal	using the alt key makes menus appear in strange places on OSX	Chad Berkley	08/26/2009 02:55 PM
3724	Bug	New	Normal	composite's ports cannot be renamed from within composite--add context menu?	Chad Berkley	08/07/2009 02:34 PM
2261	Bug	New	Normal	DIALOGS: Implement New "Advanced Search for Data" Dialog	Derik Barseghian	06/09/2009 03:14 PM
3803	Bug	New	Low	Cannot open a workflow through the command prompt, open with, or send to menus	ben leinfelder	04/21/2009 11:13 AM
3944	Bug	New	Normal	External script editors	Chad Berkley	04/06/2009 10:08 AM
3706	Bug	New	Normal	Add "Open the container" toolbar button	Derik Barseghian	04/03/2009 03:27 PM
3705	Bug	New	Normal	some actor icons don't denote that they are a composite	Derik Barseghian	04/03/2009 03:26 PM
3766	Bug	New	Normal	Improve menu options in text editor	Derik Barseghian	04/03/2009 03:18 PM
3531	Bug	New	Normal	Save As dialog inconsistent between linux and mac	Derik Barseghian	04/03/2009 02:45 PM

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3440	Bug	New	Normal	add Up and Down buttons to change port order on an actor	Derik Barseghian	04/03/2009 02:45 PM
3333	Bug	New	Normal	"configure actor" dialog box changes after "documentation->display"	Chad Berkley	04/03/2009 02:44 PM
3106	Bug	New	Normal	Out of memory while opening all demos, is -Xss5m or SVG the problem?	Matthew Brooke	04/03/2009 02:31 PM
2246	Bug	In Progress	Normal	TOOLBAR: status on opening workflows and blank frames	Christopher Brooks	04/03/2009 02:18 PM
3221	Bug	New	Normal	offset new windows	Derik Barseghian	04/03/2009 02:18 PM
3183	Bug	New	Normal	Return/Enter does not select default button in dialog boxes	Matthew Brooke	04/03/2009 02:18 PM
2672	Bug	In Progress	Normal	actor search term should be trimmed + searching with multiple terms	Dan Higgins	04/03/2009 02:18 PM
2452	Bug	New	Normal	consider providing management console for workflow engineer	Matthew Brooke	04/03/2009 02:18 PM
2414	Bug	New	Normal	Opening a preexisting model should open in a blank viewer	Matthew Brooke	04/03/2009 02:18 PM
2410	Bug	New	Normal	need feature in UI for users to assign icon to an actor	Matthew Brooke	04/03/2009 02:18 PM
2397	Bug	New	Normal	TOOLTIPS: dual screen setup - tooltip sometimes shown on wrong screen	Matthew Brooke	04/03/2009 02:18 PM
2367	Bug	New	Normal	MENUS: Context Menus - Additional context menu designs needed	Laura Downey	04/03/2009 02:18 PM
2362	Bug	In Progress	Normal	DataSourceIcon: use new SVG Icons dynamically, instead of drawing icon	Matthew Brooke	04/03/2009 02:18 PM
2359	Bug	In Progress	Normal	enable/disable menu items and toolbar items as appropriate	Matthew Brooke	04/03/2009 02:18 PM
2342	Bug	In Progress	Normal	MENUS: Top-Level Menu - some toolbar buttons showing text	Matthew Brooke	04/03/2009 02:18 PM
2271	Bug	In Progress	Normal	Changing the Color Scheme	Matthew Brooke	04/03/2009 02:18 PM
2270	Bug	In Progress	Normal	TRACKING: Localization and Improvement of User-Visible Messaging Strings	Matthew Brooke	04/03/2009 02:18 PM
2264	Bug	In Progress	Normal	DIALOGS: Implement New "Semantic Annotation" Dialog	Matthew Brooke	04/03/2009 02:18 PM
2263	Bug	In Progress	Normal	DIALOGS: Implement New "Search Ecogrid for Data Sources" Dialog	Matthew Brooke	04/03/2009 02:18 PM
2262	Bug	In Progress	Normal	DIALOGS: Implement New "Search Ecogrid for Component Sources" Dialog	Matthew Brooke	04/03/2009 02:18 PM
2260	Bug	In Progress	Normal	DIALOGS: Implement New "Advanced Search for Components" Dialog	Matthew Brooke	04/03/2009 02:18 PM
2247	Bug	In Progress	Normal	TRACKING: Popup Dialog Changes	Matthew Brooke	04/03/2009 02:18 PM
2109	Bug	In Progress	Normal	make double-click open composite actor	Matthew Brooke	04/03/2009 02:18 PM
2106	Bug	In Progress	Normal	allow user to save search results	Matthew Brooke	04/03/2009 02:18 PM
2036	Bug	In Progress	Normal	provide different levels of turning displaying annotations	Matthew Brooke	04/03/2009 02:18 PM
2029	Bug	In Progress	Normal	consider guided analysis wizard	Matthew Brooke	04/03/2009 02:18 PM
2024	Bug	In Progress	Normal	provide natural language summary of workflow	Matthew Brooke	04/03/2009 02:18 PM
2012	Bug	In Progress	Normal	Incorporate combo boxes with pick lists in as many places as possible to minimize user typing and provide knowledge of acceptable choices	Matthew Brooke	04/03/2009 02:18 PM
2011	Bug	In Progress	Normal	MENUS: Context Menus - Add Cut/Copy/Paste to all right click popup menus	Matthew Brooke	04/03/2009 02:18 PM
2005	Bug	In Progress	Normal	associate an visual text annotation with a specific actor	Matthew Brooke	04/03/2009 02:18 PM
1911	Bug	In Progress	Normal	Provide real-time feedback/animation for workflow progress as a default	Matthew Brooke	04/03/2009 02:18 PM
1884	Bug	In Progress	Normal	Enable drag and drop of ports and relations	Matthew Brooke	04/03/2009 02:18 PM

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1749	Bug	In Progress	Normal	Global toggle for port name display	Matthew Brooke	04/03/2009 02:18 PM
1655	Bug	In Progress	Normal	DIALOGS: Implement New UI for Sources Dialog (was "integrate ecogrid registry into kepler ecogrid client")	Matthew Brooke	04/03/2009 02:18 PM
3802	Bug	New	Normal	actor icons prevent channel connectors to align straight	Chad Berkley	04/03/2009 02:18 PM
3408	Bug	New	Low	create icon for DDF Boolean Select	Chad Berkley	04/03/2009 02:18 PM
3407	Bug	New	Normal	reset debugging windows, add timestamps	Chad Berkley	04/03/2009 02:18 PM
3235	Bug	New	Normal	Add an Edit, Select All menu item and respective accelerator	Derik Barseghian	04/03/2009 02:18 PM
3223	Bug	New	Normal	interactive graphics in R	Matthew Brooke	04/03/2009 02:18 PM
3222	Bug	New	Normal	save new workflow template	Matthew Brooke	04/03/2009 02:18 PM
2990	Bug	In Progress	Normal	file open dialog should open in workflows directory	Dan Higgins	04/03/2009 02:05 PM
2570	Bug	New	Normal	port's context menu should contain renaming	Matthew Brooke	04/03/2009 02:04 PM
2451	Bug	New	Normal	consider providing data-centric/data management feature in Kepler	Matthew Brooke	04/03/2009 02:02 PM
2450	Bug	New	Normal	consider better mechanism for navigating multi-level workflow	Matthew Brooke	04/03/2009 02:02 PM
2446	Bug	New	Normal	ICONS: Handle missing thumbnails elegantly	Matthew Brooke	04/03/2009 02:00 PM
2445	Bug	New	Normal	DataSource: add code to assign & display new raster thumbnail Icons for search results list	Matthew Brooke	04/03/2009 02:00 PM
2416	Bug	In Progress	Normal	ICONS: Tracking bug - Rearranging and regenerating icons	Matthew Brooke	04/03/2009 02:00 PM
2324	Bug	In Progress	Normal	SVG - old-style icon still displayed for certain actors	Matthew Brooke	04/03/2009 01:59 PM
2056	Bug	In Progress	Normal	Port labels appear 'twice' when DataSource actor added	Matthew Brooke	04/03/2009 01:59 PM
2338	Bug	In Progress	Immediate	TRACKING - MENUS: pop-up context menu revision	Matthew Brooke	04/03/2009 01:54 PM
2337	Bug	In Progress	Immediate	TRACKING - MENUS: Top-Level Menu Revision	Matthew Brooke	04/03/2009 01:54 PM
2259	Bug	In Progress	Immediate	DIALOGS: Implement New Actor Dialog	Matthew Brooke	04/03/2009 01:53 PM
2258	Bug	In Progress	Immediate	DIALOGS: Implement New Director Dialog	Matthew Brooke	04/03/2009 01:52 PM
2257	Bug	In Progress	Immediate	DIALOGS: Implement New Workflow Dialog	Matthew Brooke	04/03/2009 01:52 PM
2015	Bug	New	Immediate	Provide more meaningful error messages	Laura Downey	04/03/2009 01:48 PM
2245	Bug	In Progress	Immediate	TRACKING: Batik SVG Rendering - remaining tasks	Matthew Brooke	04/03/2009 01:31 PM
5343	Feature	New	Normal	Add optional Console view	Daniel Crawl	08/16/2015 06:02 PM